RANDY BRUMMETT

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SUMMARY

Interested in working in the computer science field for a progressive 21st century company.

COMPUTER SKILLS

Background

· HTML5 (expert), CSS3 (expert), PHP (expert), MySQL (expert), Assembly (intermediate), C/C++ (advanced), Hexadecimal (intermediate), Java, Pascal, Racket

Software

· Microsoft Office, Photoshop, Dreamweaver, Joomla, Wordpress, Linux, Apache

Other

· Fluent in Spanish, US citizen and eligible to work in the United States

EXPERIENCE

6/2016-9/2016	**Web Developer,** *Discreet Systems*
	· Added features to back-end of veterinarian website
	· Worked directly with MySQL to update, add, delete records with PHP using existing class and API
06/2003 – 3/2015	· Used Javascript to edit tables, delete records dynamically in UI for website
	Web Developer, *Sunlight Studios and Bandel Bags (contract work)*
	· Helped customer set up Amazon store and website for bandel bags product.
	· Updated Sunlight Studios stained glass web site. Photoshop, CSS3, HTML5 used.
	· Front-end Wordpress. Added **original** code along with pre-generated from software.
7/2011-11/2013	**Web Developer,** *Cal State Fullerton*
	· Responsibilities include update web site using HTML, CSS, and ASP
	· Create RSVP forms, code monthly newsletter and events
	· Use Photoshop to create/edit images.
1/2005-8/2006	**Sonar Techincian,** *US Navy*
	· Maintained and programmed sonar technical equipment.
	· Top secret clearance.

· Honorable discharge

EDUCATION

2006-2008	*Orange Coast College, Costa Mesa, CA*
2009-2013	B.S. Computer Science (in progress), *Cal State University Fullerton, Fullerton, CA*

RELEVANT PROJECTS

2013	CSUF, CPSC-431 Database and Applications
	For final class project used PHP/MySQL to create classes and basic social networking site. This allowed users to create an account/password, upload photo for their image, e-mail other members on the site, display basic info about theirself such as age, gender, interests, etc. and allowed access to a chatroom to chat with other registered members.
	CSUF, CPSC-323 Programming Language and Translation
	Learned key concepts in compiling such as how to bootstrap a language. Also, created a programming language from scratch using key words in C++ (for, if, while, else, int, double, etc.) and created basic arithmetic operations fom operators (*, +, -, /), iteration, and other basics.
	CSUF, CPSC-351 Operating Systems Concepts
	Dealt with file management, learned difference between process and thread, understood tasks and scheduling, and system calls. Used Linux/Ubuntu to compile programs in gcc.
2017-present	Rom hacking hobbyist. Use assembly, hexadecimal, and other software tools to edit and modify retro videogames. Have worked with Super Mario World, Megaman X, and helped translate one game from Spanish to English.